

WATCH MASTER

M	T	SV	W	LD	OC	
6"	5	2+	5	6+	1	4+

AUFSTELLUNG
1x Watch Master (32mm)
Equipped with: Vigil spear

⦿ RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
Vigil spear	24"	2	2+	5	-1	2

⚔ MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Vigil spear <small>LANCE</small>	Melee	6	2+	6	-2	2

ABILITIES

CORE - Leader

RULES - Leader

Purgatus Quarry

At the start of the first battle round, select up to one enemy unit to be this unit's hunted:

- This unit's attacks that target this unit's hunted unit can re-roll wound rolls of 1.
- Each time this unit's hunted is destroyed, select up to one enemy unit to be this unit's hunted.

Strategic Acumen

In your Command phase, you can use this ability. If you do, select one combat doctrine to be active for this unit until the start of your next Command phase.

Watch Master

This model's attacks that target a Character unit can:

- Re-roll hit rolls of 1.
- Re-roll wound rolls of 1.



Leader

This model can be attached to the following units: AQUILA KILL TEAM, DEATHWATCH KILL TEAM, DEATHWATCH TERMINATOR SQUAD, FORTIS KILL TEAM, INDOMITOR KILL TEAM, PROTEUS KILL TEAM, SPECTRUS KILL TEAM

WEAPON RULES

Lance

Each time an attack is made with a [LANCE] weapon, if the attacking model's unit made a charge move this turn, add 1 to the wound roll.

